## The Florida Park Service Department of Environmental Protection



## **Artillery Inspection Checklist**

	Park:
	Date:
	Weapon:
	Pass
	☐ Fail
	Comments:
	Inspector Name:
	☐ Safety Supervisor
	☐ Safety Assistant
The Gun	$\square$ The gun is clean and free of rust and corrosion.
	No sign of external damage or strain (dents, cracks, etc.).
	Inside of bore is smooth or relatively smooth.
	<ul><li>No internal signs of damage (bulges, lodgments, pits, etc.).</li><li>No sign of corrosion damage at breech of the bore.</li></ul>
	<ul> <li>□ No sign of corrosion damage at breech of the bore.</li> <li>□ On iron guns with liners, the liner is secure.</li> <li>□ The vent is clear and of acceptable size (not to exceed ¼").</li> </ul>
	The vent is clear and of acceptable size (not to exceed $\frac{1}{4}$ ").
	☐ No signs of cracks or bending around the trunnions.
	No signs of weakness at the chaplets on bronze tubes.
The Carriage	☐ Wheels are tight and free of rot or insect infestation.
	$\square$ Body of the carriage is free of rot or insect infestation.
	No parts are missing, cracked, bent or broken.
	☐ Wheels move freely.
	<ul><li>☐ Elevating mechanism works smoothly and properly.</li><li>☐ None of the ironwork is loose.</li></ul>
	<ul><li>None of the ironwork is loose.</li><li>Tube rotates freely on its trunnions.</li></ul>
	Trunnion caps fit snugly and are properly keyed.
	Lids of limber chests and/or side boxes fit securely.
	☐ Wood generally free of serious checking or splintering.
	Wheel hub does not gouge the end of the axle tree.
	☐ Linch pin is not digging into wheel hub.

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Equipment	All necessary equipment is present including water-filled sponge bucket.    Sponge is in good condition and fitted to the bore.   Rammer head is secure and free of cracks.   Prongs of the worm are sharp and not bent.   Smaller items in good condition (linstock, thumbstall, buckets, etc.).   Leather gauntlets in good condition (not hard, dry, or torn).   Limber box, side boxes and haversack are clean and free of spilled powder.   The gun book is kept up to date.
Cannon Crew Competency	GUN CAPTAIN (GC)  Gives all command clearly and in the proper order.  Sets himself in a good observation position before issuing the "Ready" command.  Waits to give the "Cease Firing" command until the sponge has been inserted.  Demonstrates ability to deal with safety issues as they arise (including misfires).  Demonstrates full competence in all other positions.  FRONT RIGHT CANNONEER (FR)  Advance Sponge (uses proper footwork, proper positioning at the muzzle).  Sponge (Sponge reaches breach, eyes on the vent).  Ram Down Cartridge (proper hand position, eyes downrange).  Misfire - Remains in Prime position, eyes down range.  FRONT LEFT CANNONEER (FL)  Hands worm to RL after searching the piece.  Handle Cartridge (Holds cartridge against body).  Charge With Cartridge (minimizes exposure of hands in front of muzzle).  Prime (eyes down range).  Fire (Begins "Load" cycle immediately after gun fires).  Cease Firing (Returns to "To Your Posts" position).

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<ul> <li>Misfire</li> <li>□ Waits for command to re-prime.</li> <li>□ Re-prime (keeps back to muzzle, does not touch wheel.)</li> <li>□ Extracts primer with the left hand palm up then drops it to the ground.</li> <li>□ Takes priming wire from RR over the top of the wheel.</li> <li>□ Drops priming wire into vent then pushes down to re-pierce the charge.</li> <li>□ Properly takes new primer from RR.</li> <li>□ Properly re-places new primer.</li> <li>□ Properly returns to position of Ready.</li> </ul>
REAR RIGHT CANNONEER (RR)  Tend Vent (fully covers vent with thumbstall). Remains at the vent until "Prime". Holds priming wire along the shaft with thumb and forefinger when piercing the charge (feels for cartridge). Steps outside wheel as soon as primer is inserted. Fire (Steps in to tend the vent immediately after the piece fires). Misfire Moves to center wheel on the command to re-prime the piece. Hands priming wire and the primer to FL over the top of the wheel. Returns to "Take Aim" position after giving FL the primer.
REAR LEFT CANNONEER (RL)  ☐ Properly tends slowmatch throughout the drill. ☐ Search Piece (takes worm from FL with left hand). ☐ Handle Cartridge (holds head of linstock under the carriage). ☐ Prime (withdraws linstock from under carriage). ☐ Makes eye contact with GC prior to "Fire" command. ☐ Fire (smooth motion with linstock). ☐ Misfire - Remains in position safely tending the linstock until "Fire" command is given.
<ul> <li>POWDER HANDLER</li> <li>☐ Handle Cartridge (Places cartridge in haversack, brings it to the front of the gun, hands it to FL, and returns to chest).</li> <li>☐ Take Aim (Proper position at handspike or tiller).</li> </ul>